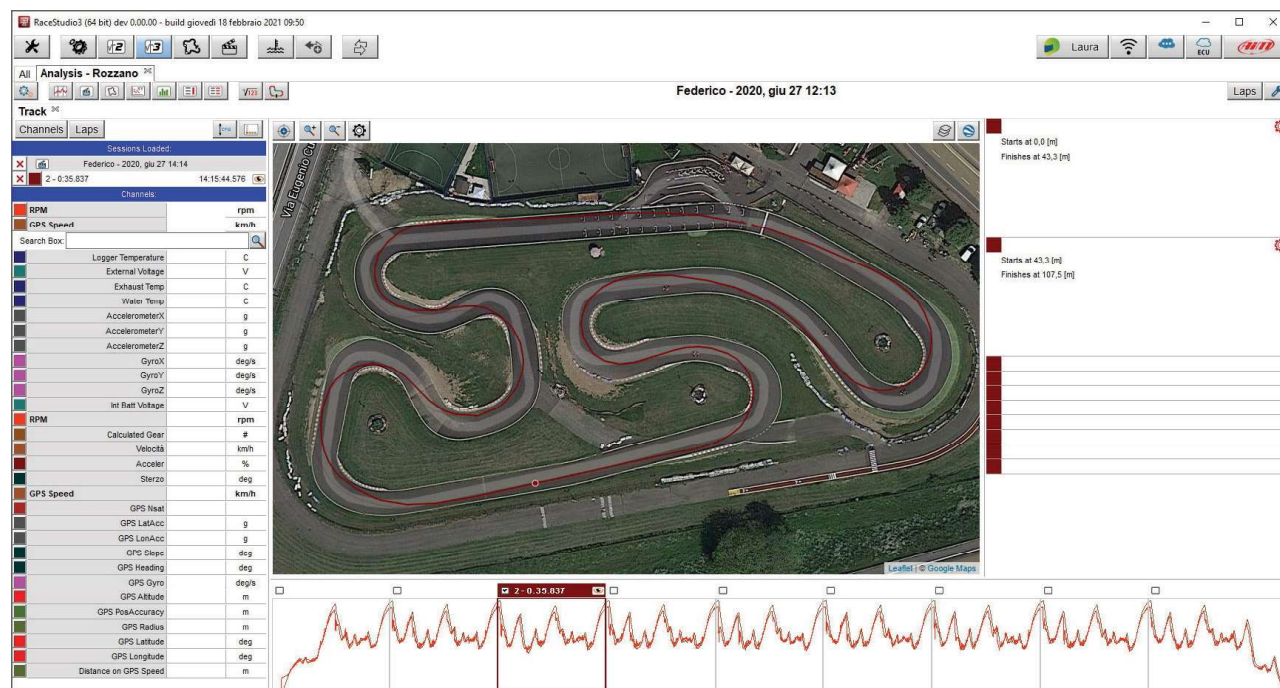


6 – Track layout



Pressing the icon shown here above on the top left keyboard of the view you enter “Track” layout. It shows:

- channels table (see paragraph 4.1) on the left of the view
- track map central with two keyboards on top
- the storyboard (see paragraph 4.6) bottom of the view
- splits start and finish time in cumulative mode on the right



6.1 – The track map

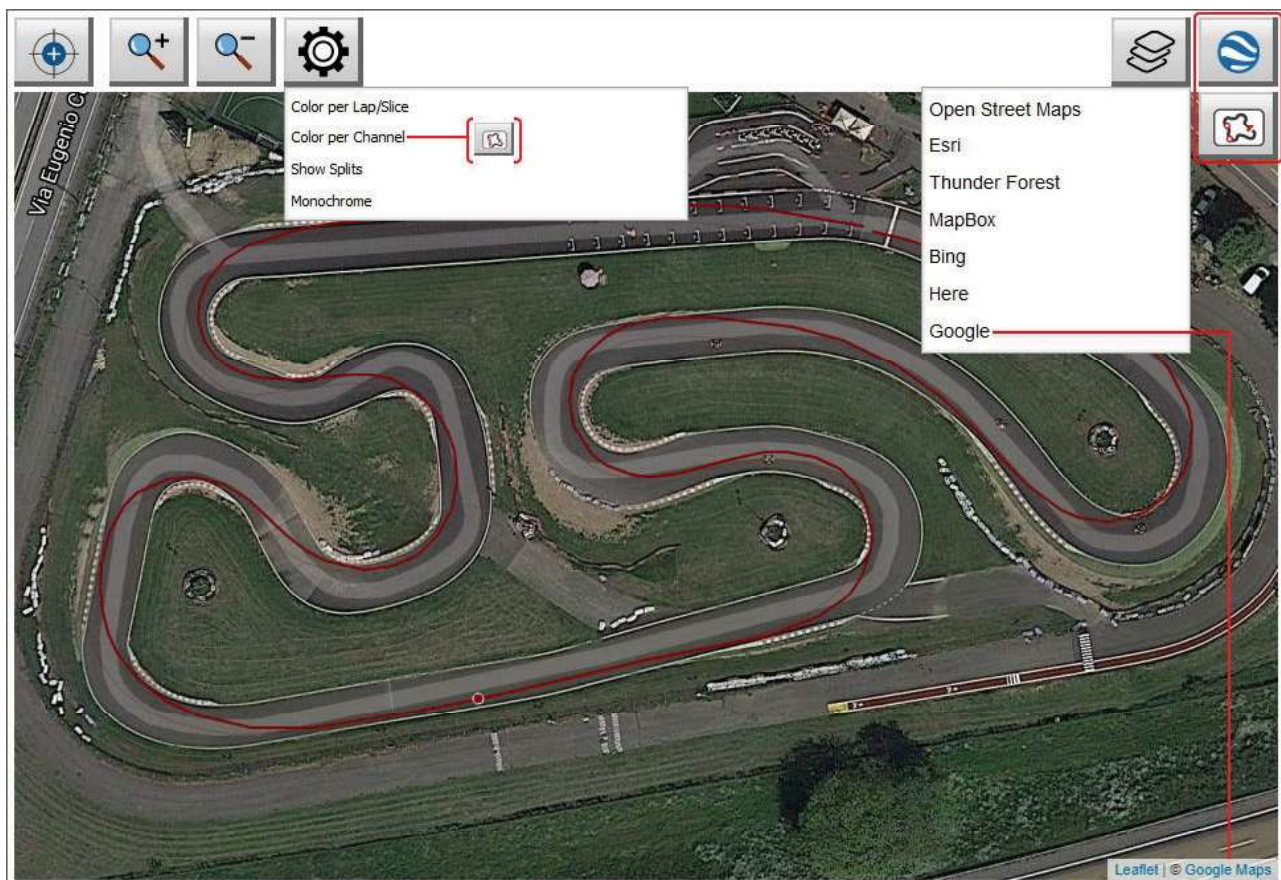
Central in track layout is the track map. It can be shown in different ways through different tile suppliers.

The map has two top keyboards:

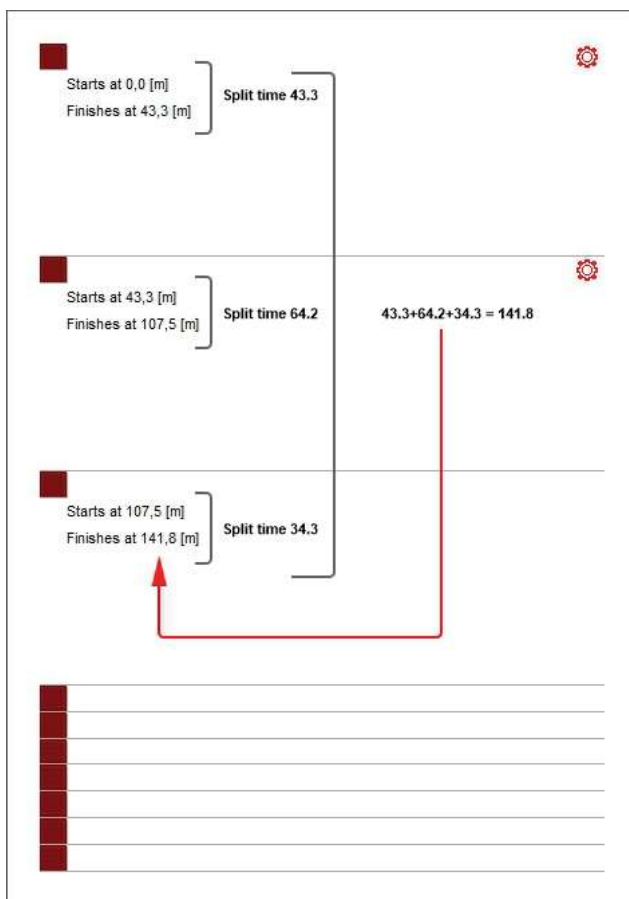
- on the left: position, zoom and setting;
- on the right: tile providers and map mode; map mode button changes switching from map webbing to track mode as highlighted below.

Default tile is Google Maps and default mode is web mapping () as shown below.

Please note: to show a different colour for each channel the map mode needs to be track mode ()



Right of track layout is a list of row that hides data about the track split. Mousing over each row a setting icon appears; clicking it you see lap start and finish time of each split in accumulative mode.



4.2 – The track view

Immediately below the channels table is the track Map view. You can zoom in/out the map as well as center it.

Using the setting icon it is possible to decide how to colour the track map while with the tiled icon the desired tile provider can be chosen among these available at present.

The map can be shown as earth view or as track map using the icon top right of the dialog window. Switching from one view to the other the icon changes too.

